

NOTE (2025): some material on this exam is content we haven't covered yet. See notes in blue about this.

1. [9 points] **Short answer questions.** No explanations are necessary.

(a) State the dimension of each of the following vector spaces.

- \mathbb{R}^5
- $M_{2 \times 3}$
- \mathcal{P}_3

(b) Find the angle between the vectors $\begin{pmatrix} 1 \\ 2 \\ -2 \end{pmatrix}$ and $\begin{pmatrix} 0 \\ 1 \\ 1 \end{pmatrix}$.

(c) For each of the following subsets of \mathbb{R}^2 , determine whether or not it is a subspace of \mathbb{R}^2 . You do not need to prove your answer; simply state “yes” or “no.”

- $\left\{ \begin{pmatrix} x \\ y \end{pmatrix} : x + 5y = 0 \right\}$
- $\left\{ \begin{pmatrix} x \\ y \end{pmatrix} : y = x^2 \right\}$
- $\left\{ \begin{pmatrix} x \\ y \end{pmatrix} : 2x + 3y = 1 \right\}$
- $\left\{ \begin{pmatrix} x \\ y \end{pmatrix} : y = 7x \right\}$

2. [9 points] Consider the two bases $B = \left\{ \begin{bmatrix} 0 \\ -1 \end{bmatrix}, \begin{bmatrix} 1 \\ 2 \end{bmatrix} \right\}$ and $B' = \left\{ \begin{bmatrix} 3 \\ 5 \end{bmatrix}, \begin{bmatrix} 1 \\ 2 \end{bmatrix} \right\}$ for \mathbb{R}^2 . Find the change of basis matrix $[I]_B^{B'}$.

3. [15 points] Consider the following three vectors in \mathbb{R}^4 .

$$\vec{u} = \begin{pmatrix} 1 \\ -1 \\ 1 \\ -1 \end{pmatrix} \quad \vec{v} = \begin{pmatrix} -2 \\ 2 \\ -2 \\ 2 \end{pmatrix} \quad \vec{w} = \begin{pmatrix} 0 \\ 3 \\ 0 \\ 1 \end{pmatrix}$$

Denote by W the span of $\{\vec{u}, \vec{v}, \vec{w}\}$.

(a) Find a basis of W .

(b) What is the dimension of W ?

(Parts (c) and (d) on reverse side)

(c) **Later material; can omit.**

Find an *orthonormal* basis for W . (Recall that a basis is called *orthonormal* if any two vectors in the basis are orthogonal, and each vector has norm equal to 1.)

(d) What element of W is closest to the vector $\vec{b} = \begin{pmatrix} 12 \\ 0 \\ 0 \\ 0 \end{pmatrix}$? (In other words, which element \vec{x}

of W minimizes $\|\vec{x} - \vec{b}\|$?)

4. [9 points] Suppose that $\{\vec{u}, \vec{v}\}$ is a basis for a vector space V . Prove that $\{3\vec{u} + 2\vec{v}, \vec{u} + \vec{v}\}$ is also a basis for V .
5. [9 points] **Later material; can omit.**
 Consider the vector space $\mathcal{C}[0, 1]$ of continuous functions on the interval $[0, 1]$. Regard this as an inner product space, with the following inner product.

$$\langle f, g \rangle = \int_0^1 f(x)g(x) \, dx$$

You measure a function $f(x)$ in the laboratory, whose graph appears to be well-approximated by a straight line. Using the experimental data, you compute the following integrals.

$$\begin{aligned} \int_0^1 f(x) \, dx &= 6 \\ \int_0^1 xf(x) \, dx &= 5 \end{aligned}$$

Determine the constants c_1, c_2 such that $\int_0^1 (c_1 + c_2x - f(x))^2 \, dx$ will be minimized (so that $y = c_1 + c_2x$ will approximate $f(x)$ as well as possible, in total-squared-error sense).

6. [9 points] **Later material; can omit.**
 Suppose that a linear transformation $T : \mathbb{R}^3 \rightarrow \mathbb{R}^2$ is used to draw a three-dimensional scene on a page. A point $\vec{x} \in \mathbb{R}^3$ will be drawn at the location $T(\vec{x})$ on the page (which is identified with \mathbb{R}^2 by some choice of coordinates).

Suppose that the following three equations hold.

$$T \left(\begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} \right) = \begin{bmatrix} 1 \\ 0 \end{bmatrix} \quad T \left(\begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix} \right) = \begin{bmatrix} -4/5 \\ 3/5 \end{bmatrix} \quad T \left(\begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} \right) = \begin{bmatrix} 0 \\ 1 \end{bmatrix}$$

In other words, the location $\begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}$ in the scene is drawn at location $\begin{bmatrix} 1 \\ 0 \end{bmatrix}$ on the page, the location

$\begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix}$ in the scene is drawn at location $\begin{bmatrix} -4/5 \\ 3/5 \end{bmatrix}$ on the page, and the location $\begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}$ in the scene is drawn at location $\begin{bmatrix} 0 \\ 1 \end{bmatrix}$ on the page.

- (a) Suppose that one corner of a structure in the scene is located at the coordinates $\begin{bmatrix} 3 \\ 5 \\ 1 \end{bmatrix}$.

Where on the page should it be drawn?

- (b) Find a matrix A such that $T(\vec{v}) = A\vec{v}$ (this matrix A is called the matrix representation of T).

(part (c) on reverse side)

For convenience, the three equations from the previous page are reproduced here:

$$T\left(\begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}\right) = \begin{bmatrix} 1 \\ 0 \end{bmatrix} \qquad T\left(\begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix}\right) = \begin{bmatrix} -4/5 \\ 3/5 \end{bmatrix} \qquad T\left(\begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}\right) = \begin{bmatrix} 0 \\ 1 \end{bmatrix}$$

- (c) Determine a basis for the nullspace $N(T)$ of T . What is its dimension?