

Study guide

- (§3.4) Know the definition of “coordinates of \vec{v} in basis B ”, and the shorthand notation $[\vec{v}]_B$.
- (§3.4) If S is the standard basis for \mathbb{R}^n , then for all $\vec{v} \in \mathbb{R}^n$, $[\vec{v}]_S = \vec{v}$ (the coordinate vector is the same as the vector itself). Make sure you understand why!
- (§3.4) If you are given a vector \vec{v} and a basis B , how do you compute the coordinates $[\vec{v}]_B$?
- (§3.4) Know the definition of the *change of basis matrix* (also called *transition matrices*) $[I]_B^{B'}$ and how to compute them. Know the basic facts about inverses and products of change of basis matrices.

Terminology note: the textbook says “ordered basis” where we’ve usually just said “basis.” Also, the phrase “transition matrix” means the same as “change of basis matrix.”

1. (Textbook §3.4, exercises 1–8: find the coordinates of a given vector in terms of a given basis.)
You can check the odd-numbered problems in the back of the book.
2. (Textbook §3.4, exercises 13-18: find the transition matrix from one given basis to another.)
You can check the odd-numbered problems in the back of the book.
3. (Textbook 3.4.22)
Let

$$B_1 = \left\{ \begin{bmatrix} 2 \\ 2 \end{bmatrix}, \begin{bmatrix} 1 \\ -2 \end{bmatrix} \right\}$$

and

$$B_2 = \left\{ \begin{bmatrix} -1 \\ 2 \end{bmatrix}, \begin{bmatrix} 3 \\ 0 \end{bmatrix} \right\}$$

be two ordered bases for \mathbb{R}^2 .

- (a) Find $[I]_{B_1}^{B_2}$
- (b) Find $[I]_{B_2}^{B_1}$
- (c) Show that $\left([I]_{B_1}^{B_2}\right)^{-1} = [I]_{B_2}^{B_1}$

The remaining problems were added after the second midterm, and concern material not covered on it.

4. (Textbook §6.2, # 2,4,10)
(Checking whether or not something is an inner product)
5. (Textbook §6.2, # 29 parts (a),(b), (c))
(Some computations in $\mathcal{C}[0, 1]$)
6. Prove that if \vec{u}, \vec{v} are orthogonal vectors in an inner product space, then $\|\vec{u} + \vec{v}\|^2 = \|\vec{u}\|^2 + \|\vec{v}\|^2$.
(This is the “Pythagorean theorem for inner product spaces.”)

7. (Approximation of functions by polynomials) Consider the function $f(x) = \sin(2\pi x)$ on the interval $[0, 1]$. This function can be regarded as a vector in the vector space $\mathcal{C}[0, 1]$ (this is our notation from class; the book uses the notation $\mathcal{C}^{(0)}([0, 1])$).

- (a) Find the degree-3 polynomial $p(x)$ which approximates $f(x)$ as well as possible, in the sense of minimizing the “total squared error”

$$\int_0^1 (p(x) - f(x))^2 dx.$$

Note that you may view $p(x)$ as a linear combination of $\{1, x, x^2, x^3\}$, which can play the role of vectors $\{\vec{u}_1, \vec{u}_2, \vec{u}_3, \vec{u}_4\}$ in our discussion of least-squares.

- (b) Make a plot of both the function $f(x)$ and the polynomial $p(x)$ on the interval $[0, 1]$ to verify that $p(x)$ provides a good approximation.

Remark: Although it is not necessary for this problem, in applications one often finds these polynomial approximations by first using something called the *Gram-Schmidt process* to replace $\{1, x, x^2, x^3\}$ by an *orthogonal* (or orthonormal) set.